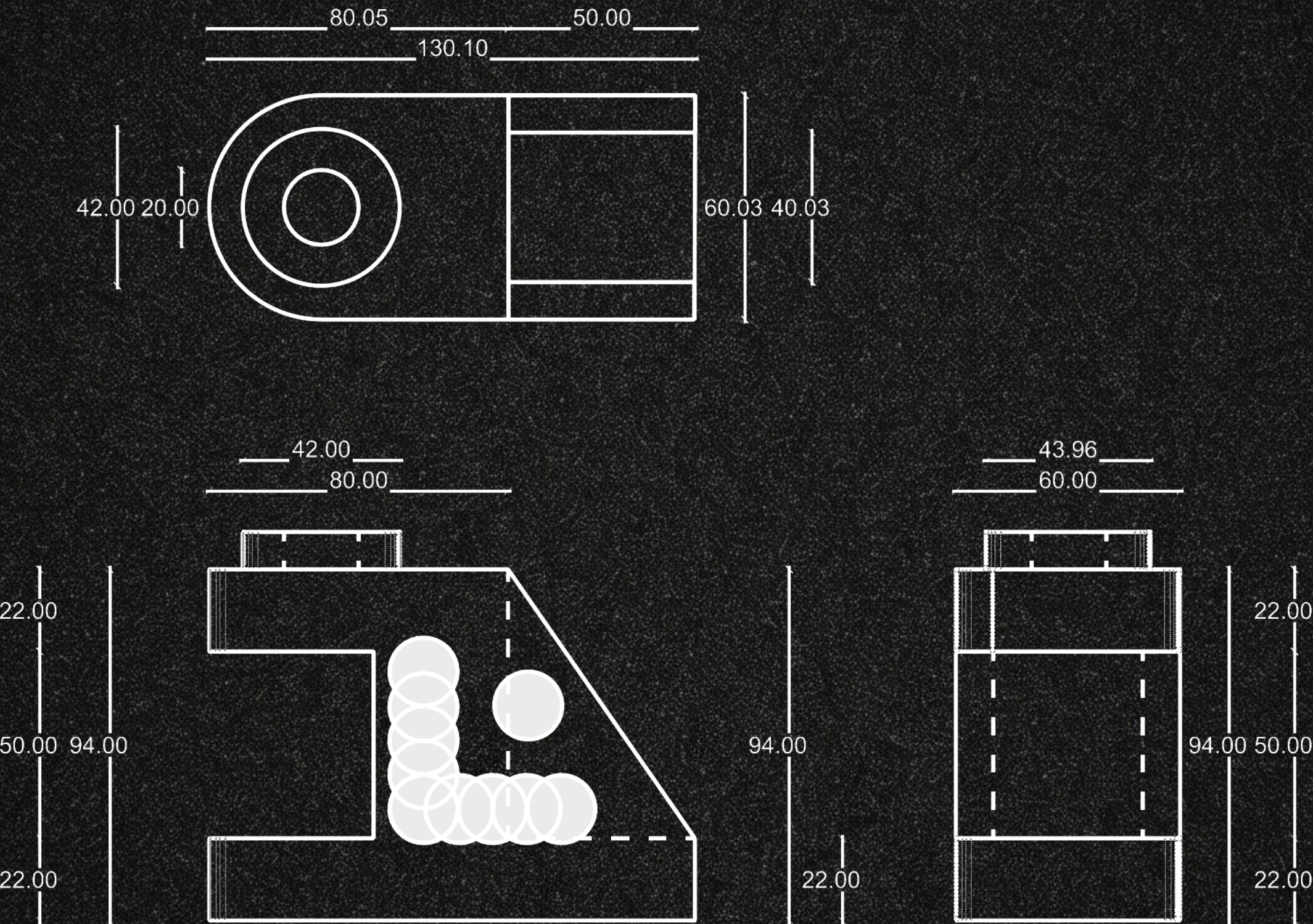


I approached this course with genuine dedication to 3D modeling, working across the ecosystem of Rhino 8, computational workflows in Grasshopper, and specialized plugins to push complex geometries. For visualization, I paired KeyShot with generative AI tools to elevate rendering pipelines and develop advertising concepts alongside pure product imagery. While mastering these tools requires continuous refinement, this course has provided the solid technical and methodological foundation needed to pursue advanced 3D design and digital craftsmanship.



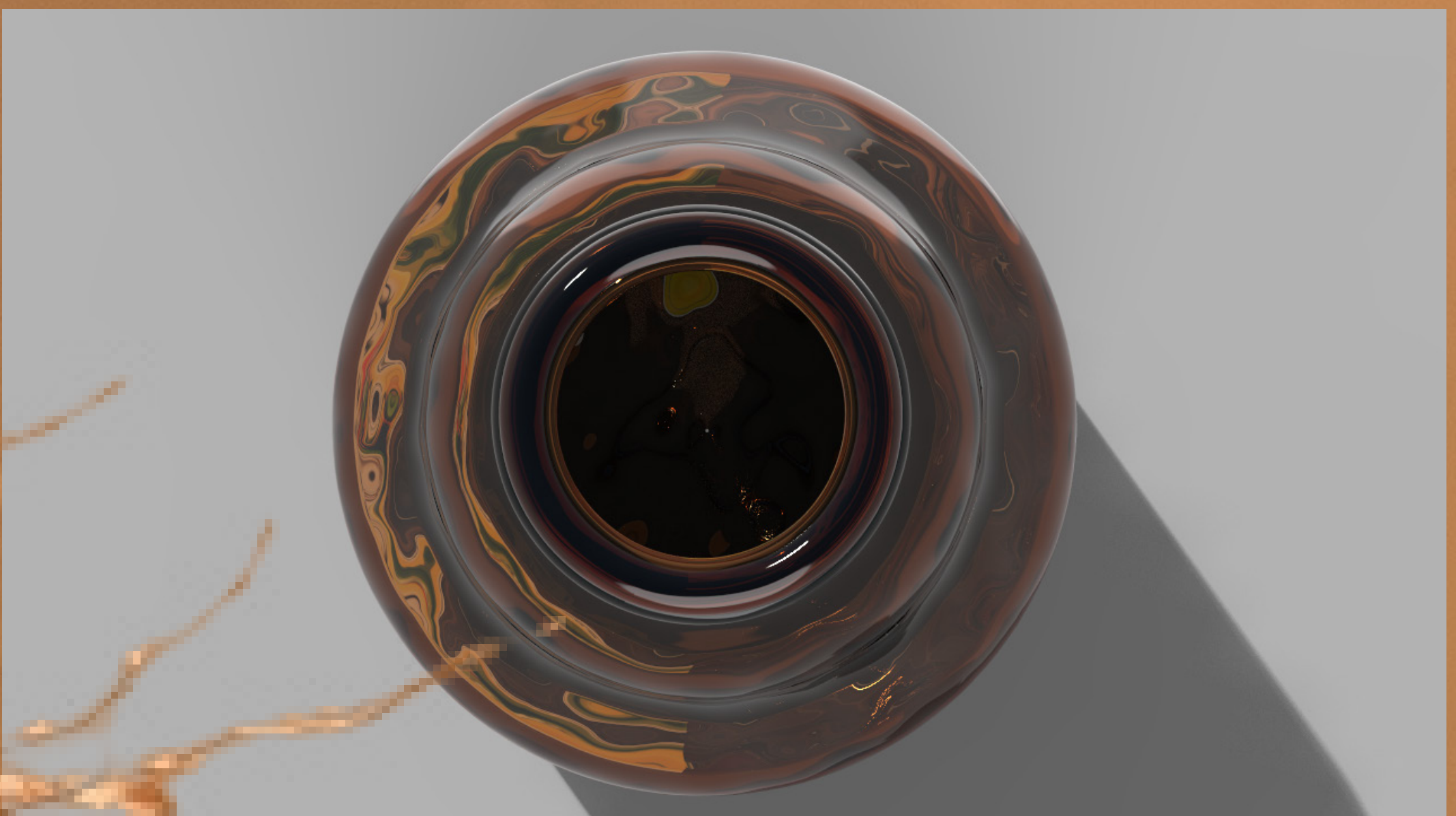
02. BOTTLE AND GLASS

the exercise of the bottle has been fun! I firstly recreated the iconic beer bottle "La Chouffe", then I invented the shape of the glass for the degustation of it. I used Rhino for 3D modeling, KeyShot for the rendering and Generative AI for the creation of the GNOME and the backgrounds.



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02. Bottle and Glass

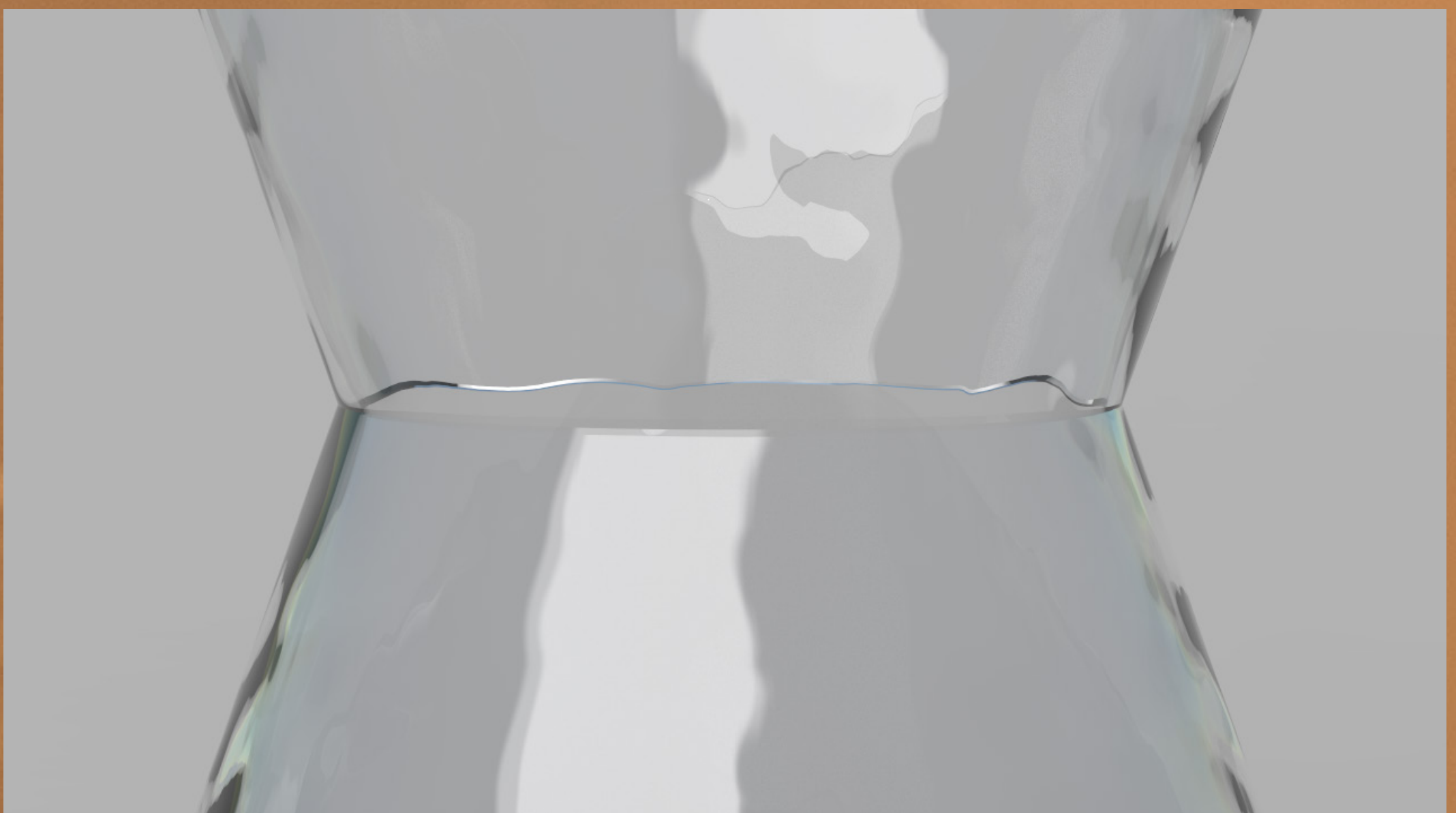
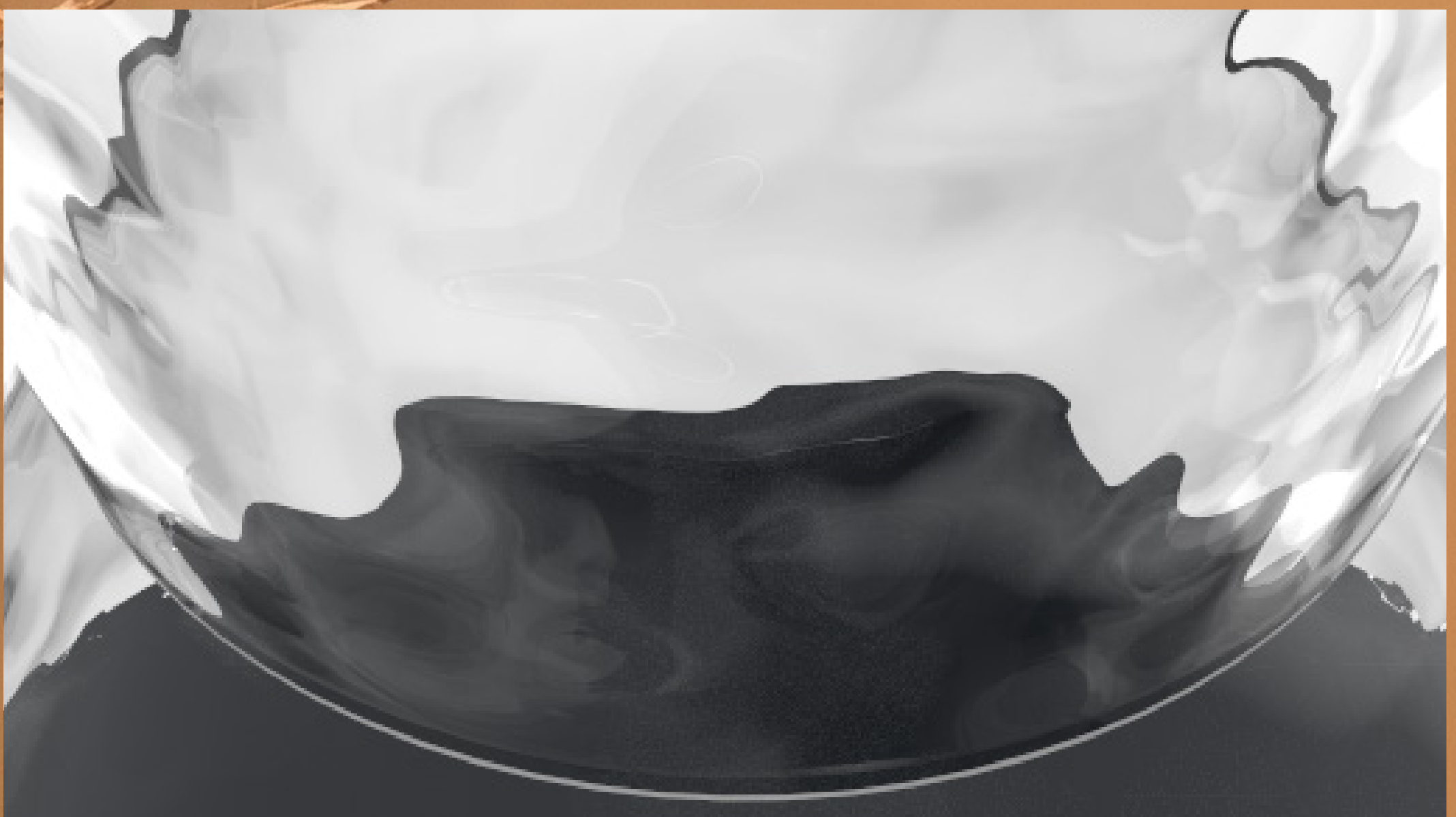
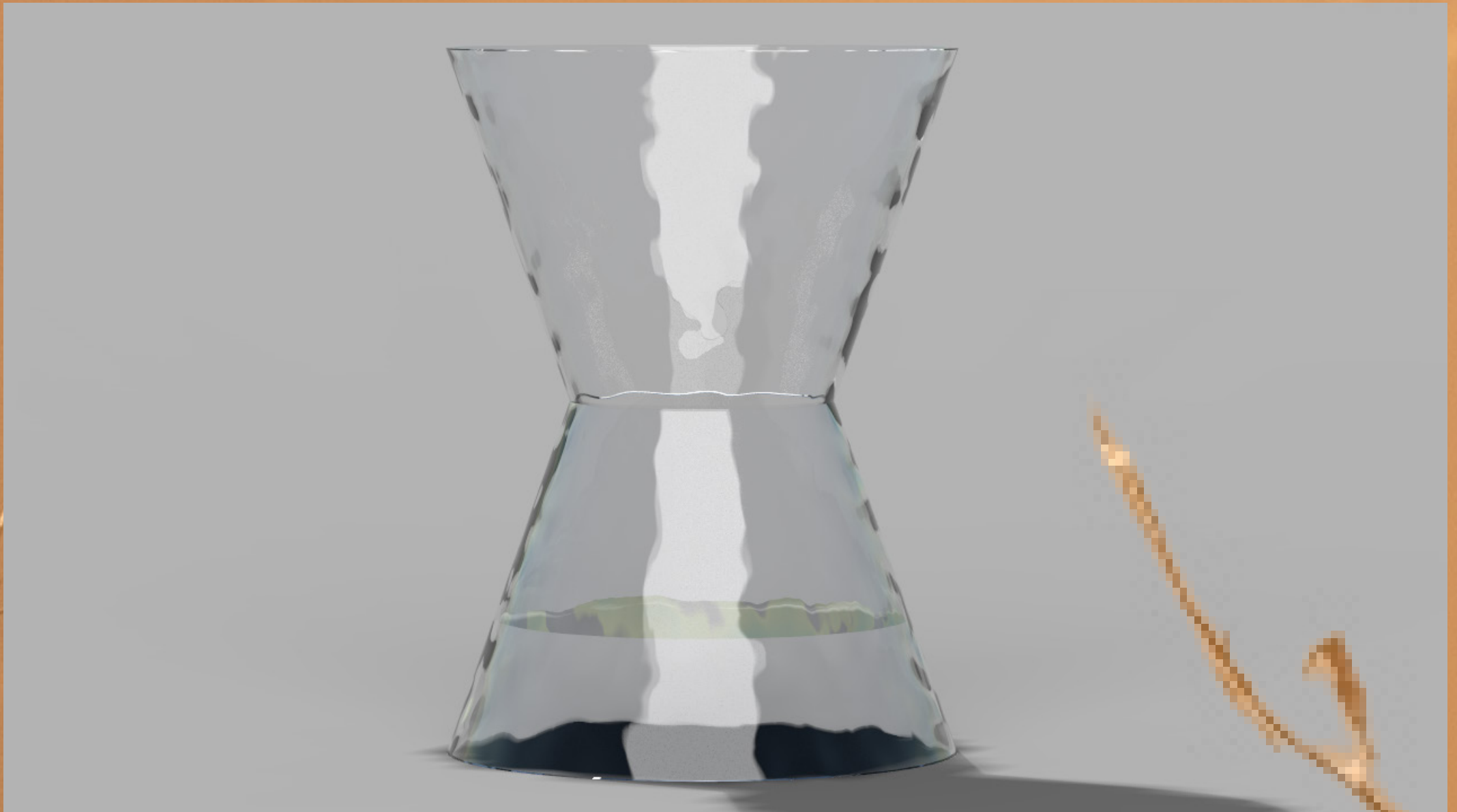


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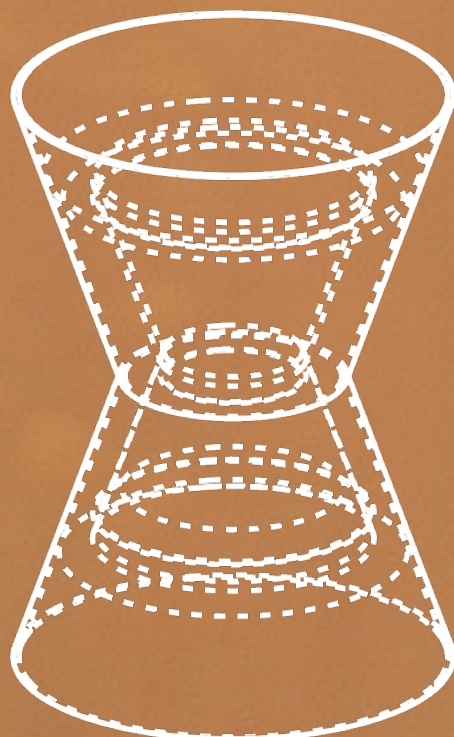
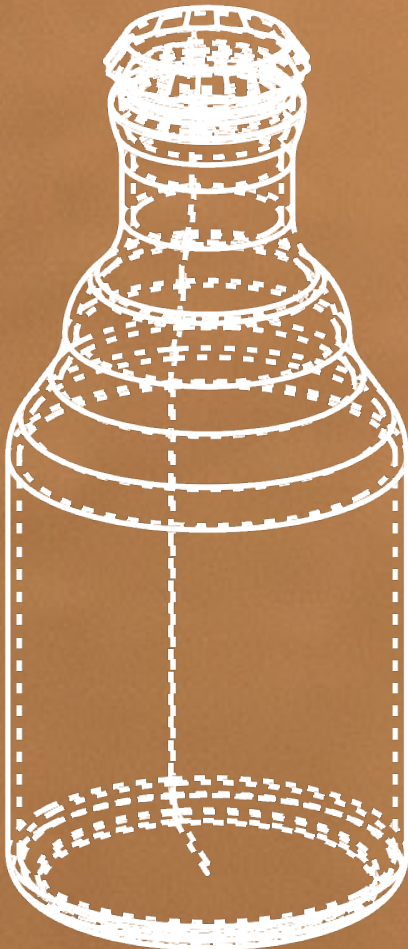
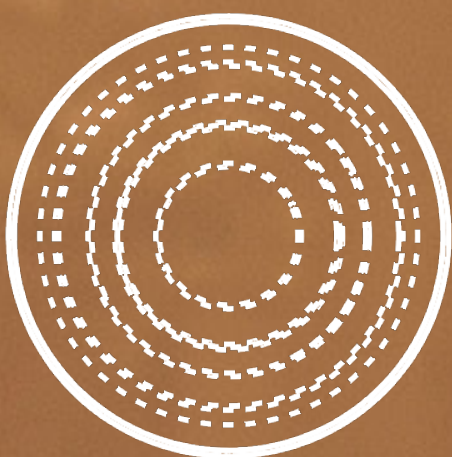
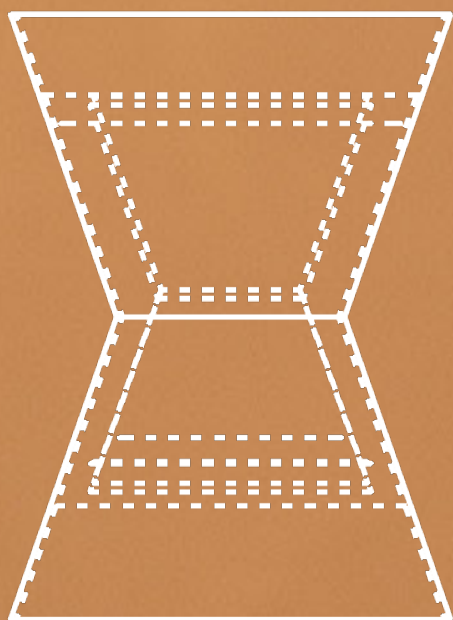
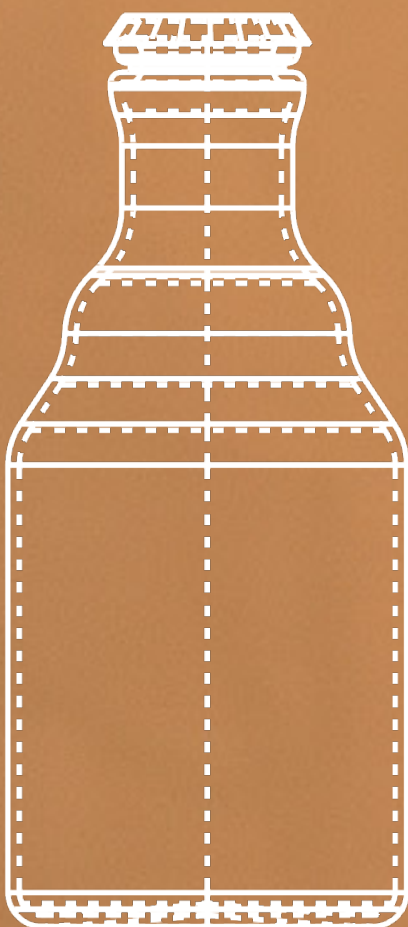
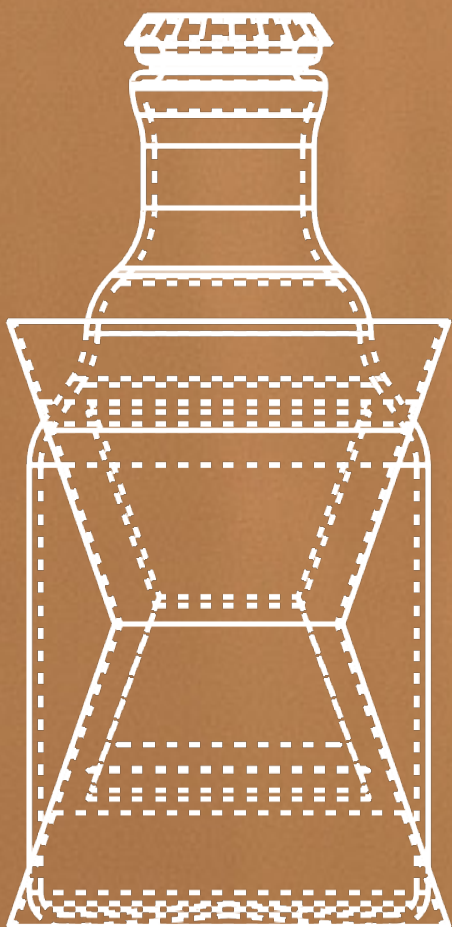
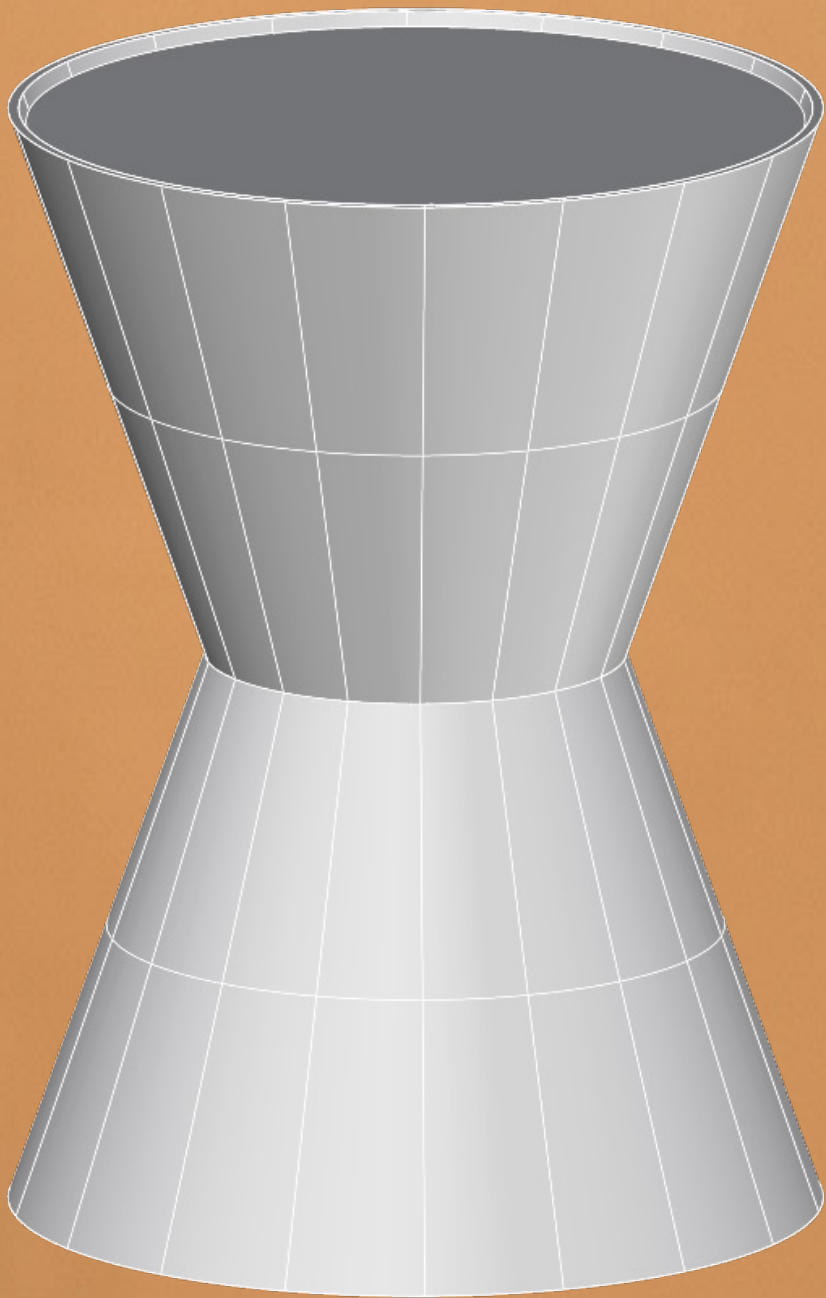
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02. Bottle and Glass



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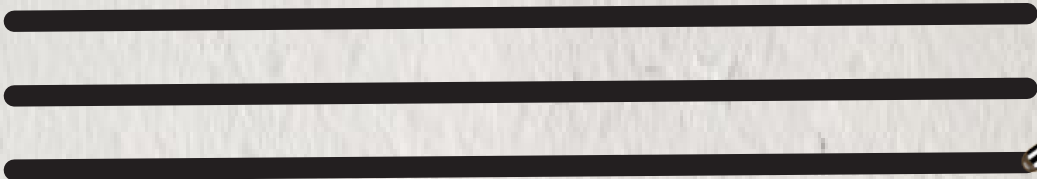
03. PEN

The exercise of the pen started copying a Staedtler pen. Then I enjoyed modifying some elements of its design. I used Rhino for the 3D modeling, Keyshot for the rendering and Generative AI to create the backgrounds.

VOLTIXAN 
zero shadows



COLORS



black



brown



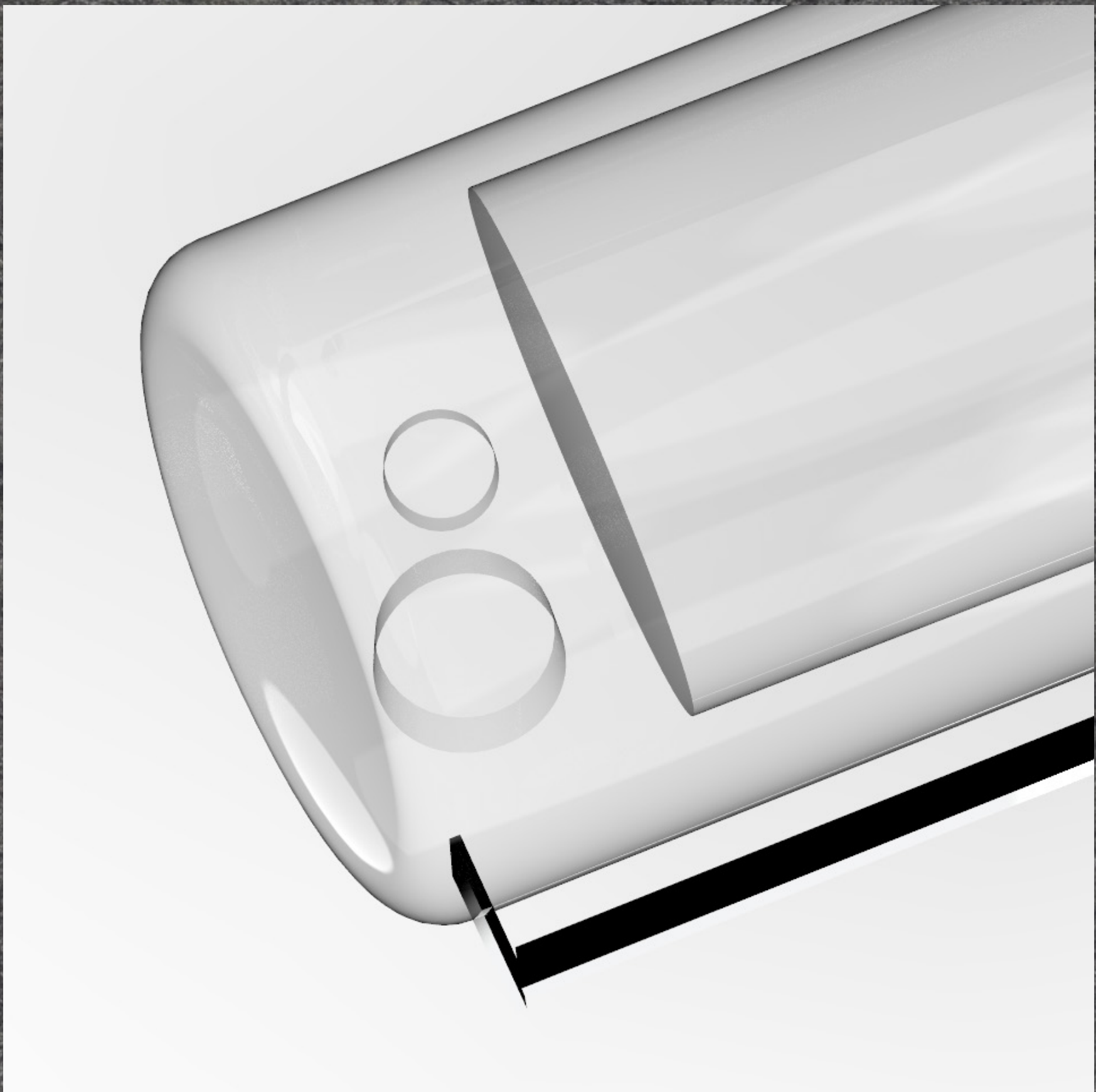
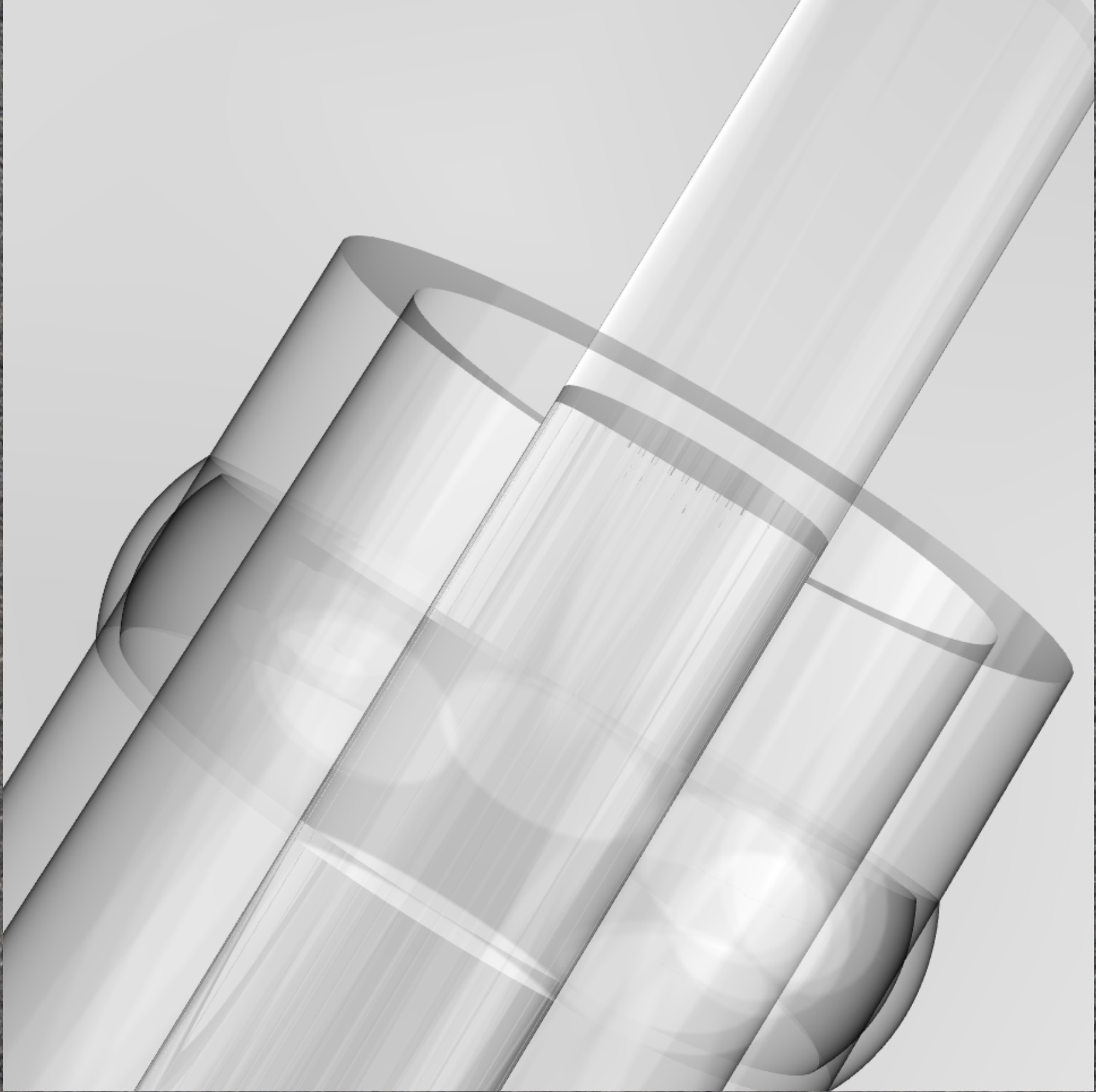
red

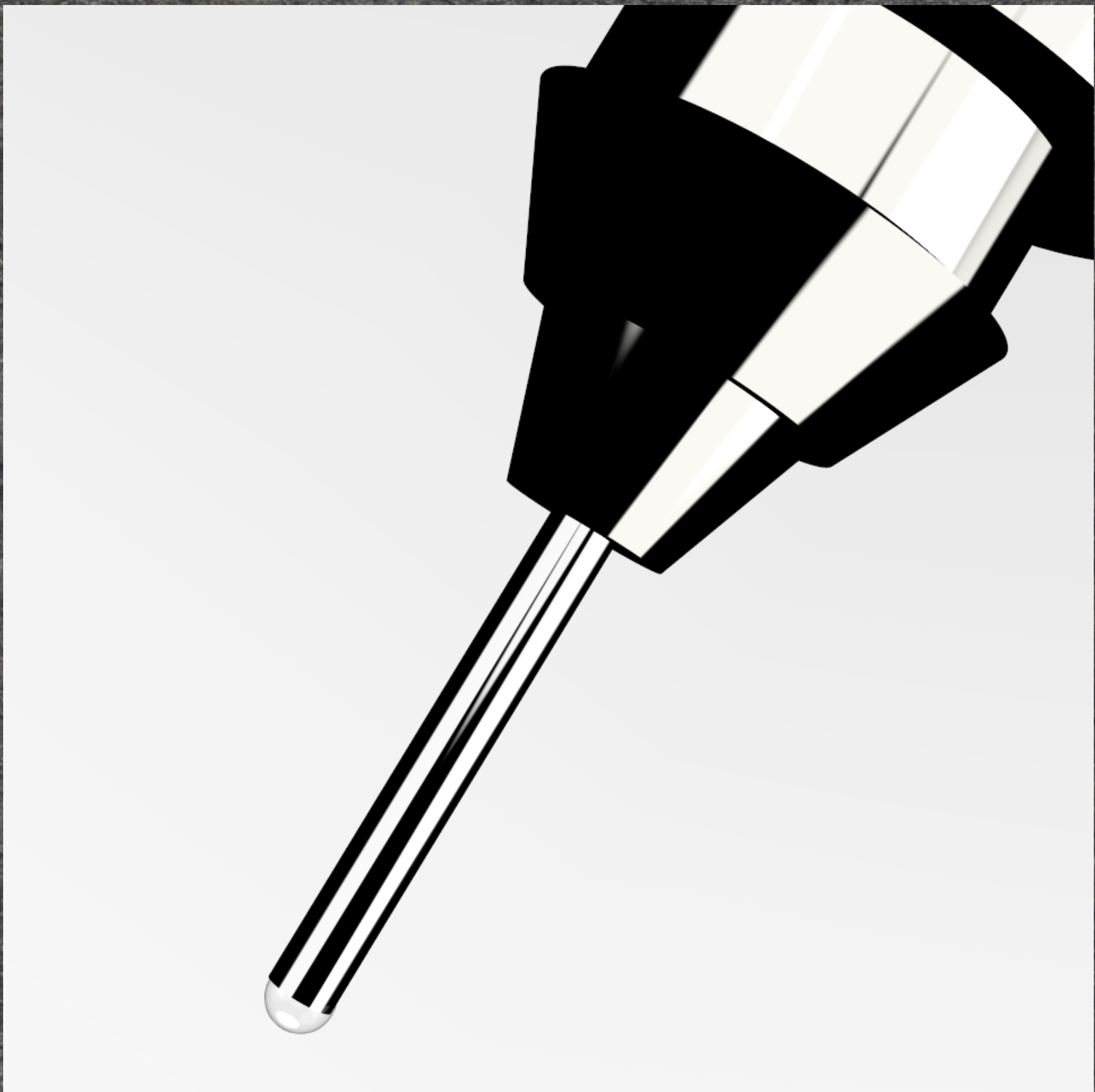


blue



white

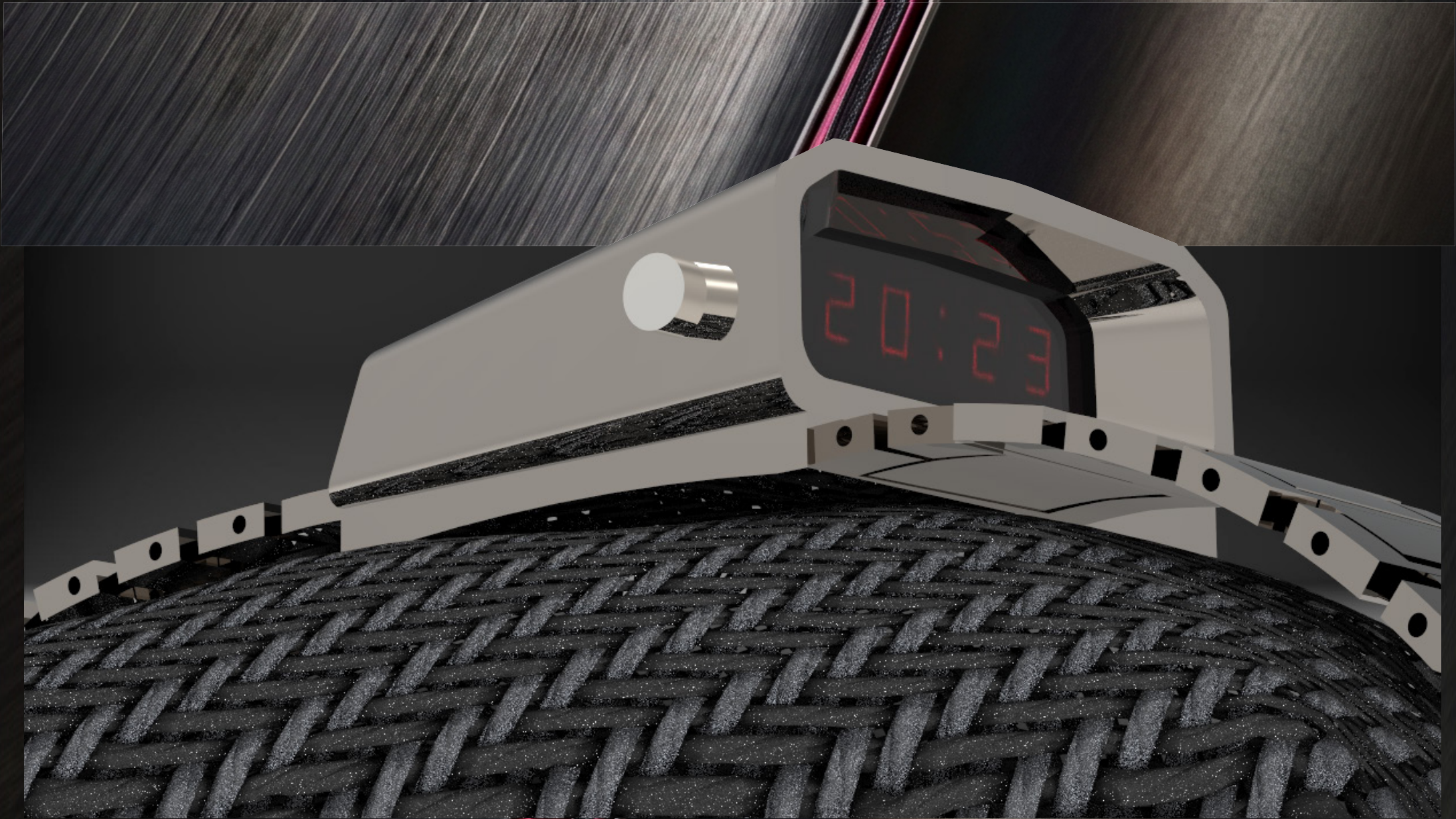
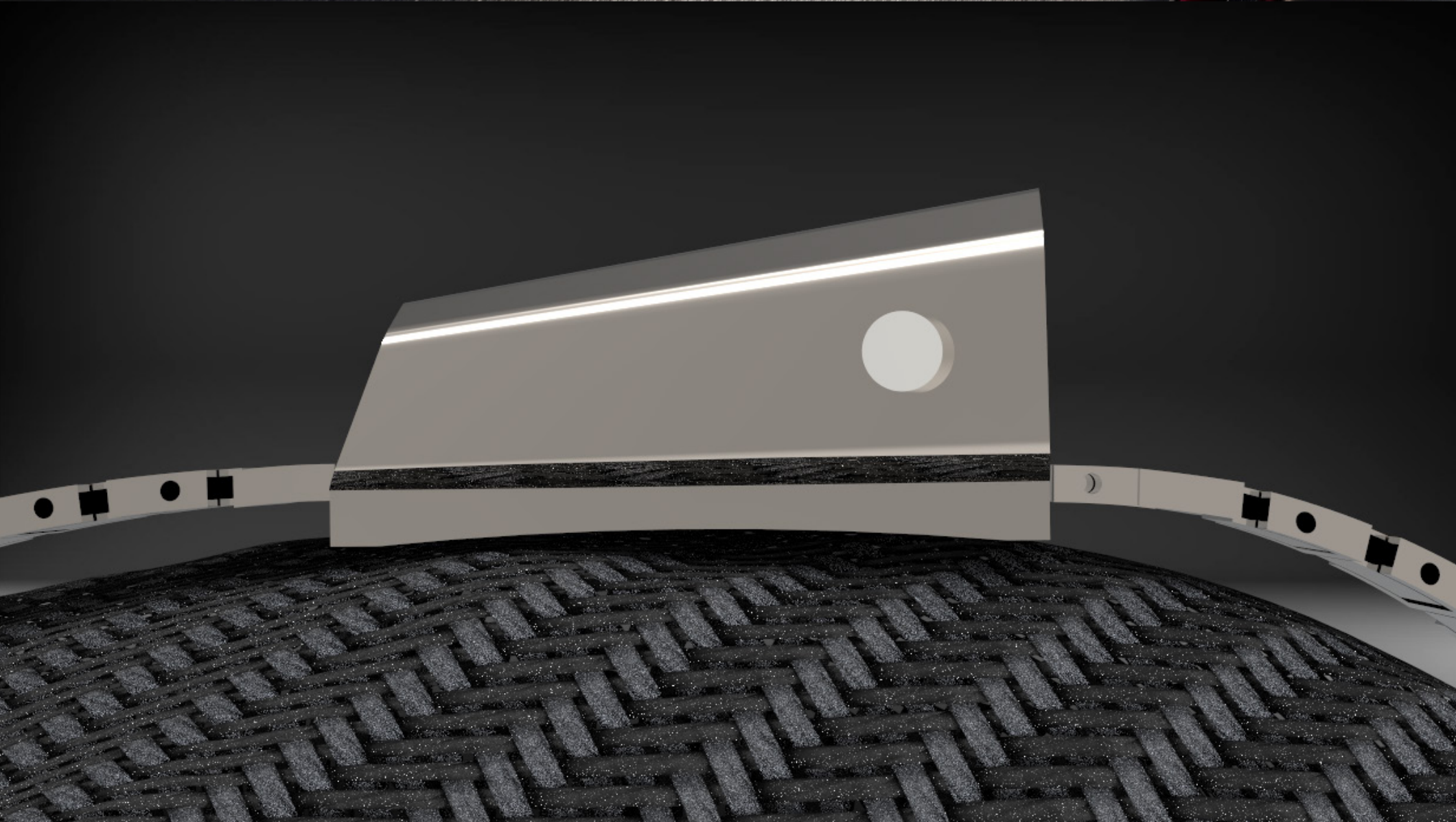


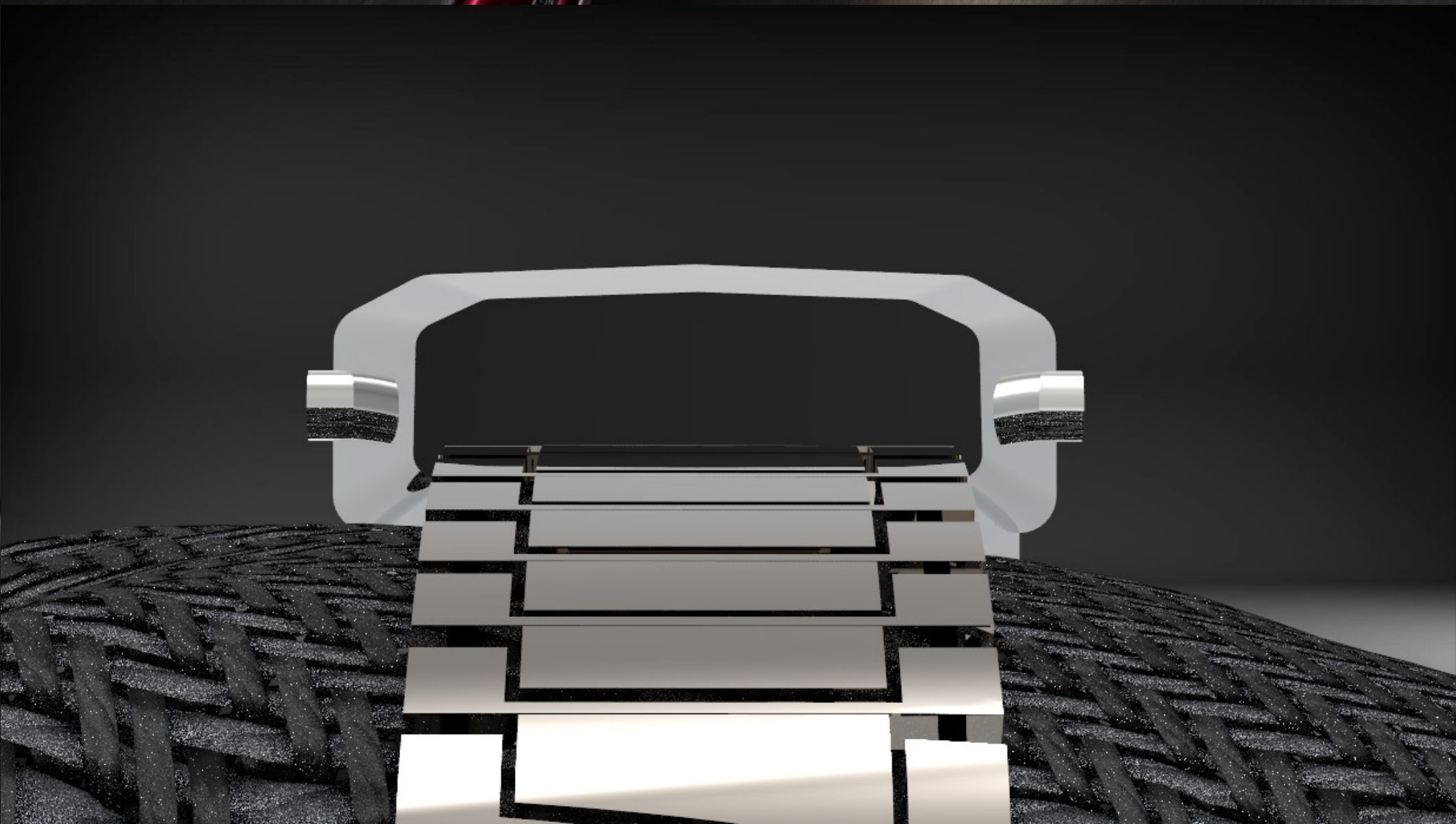
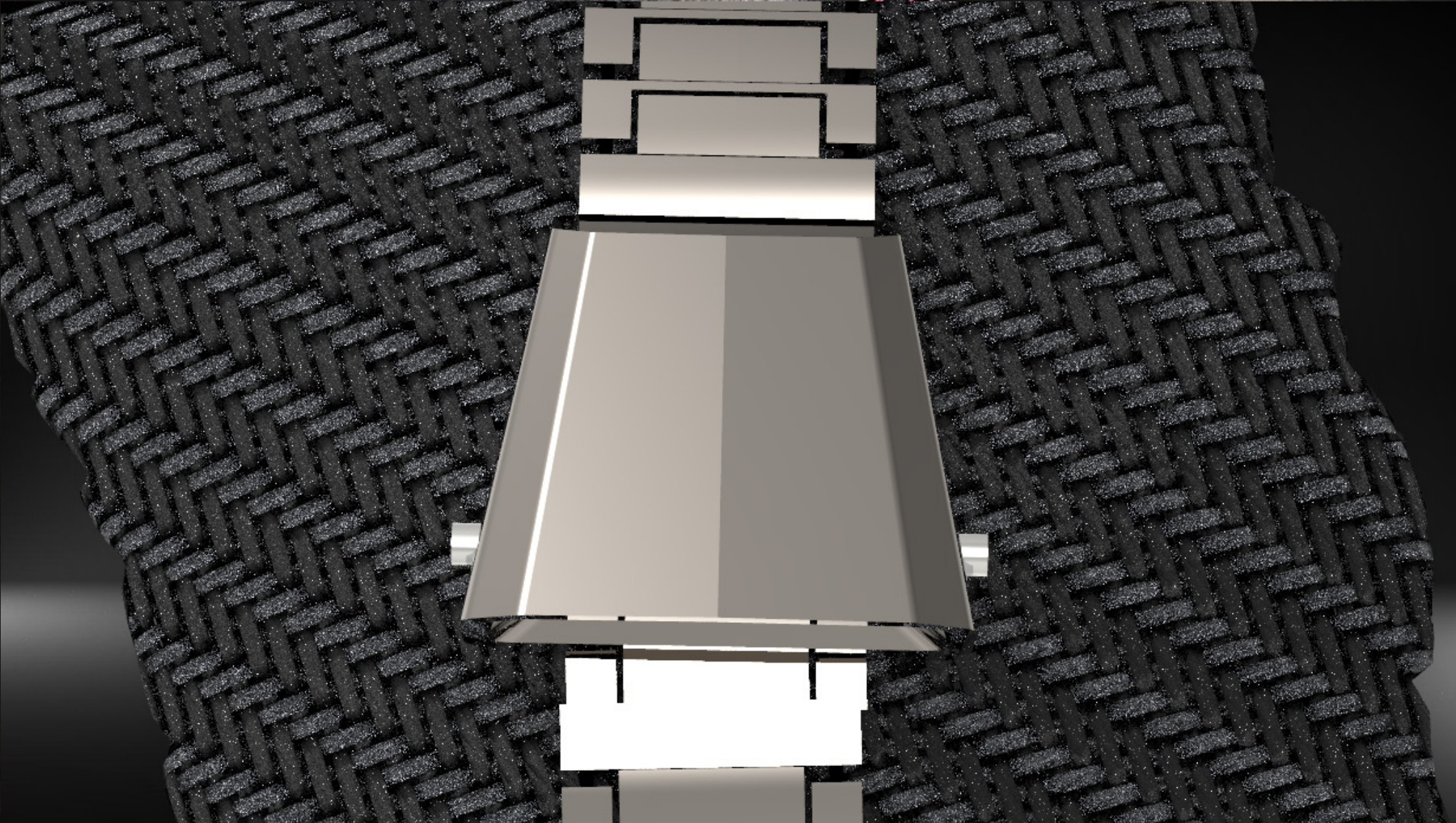
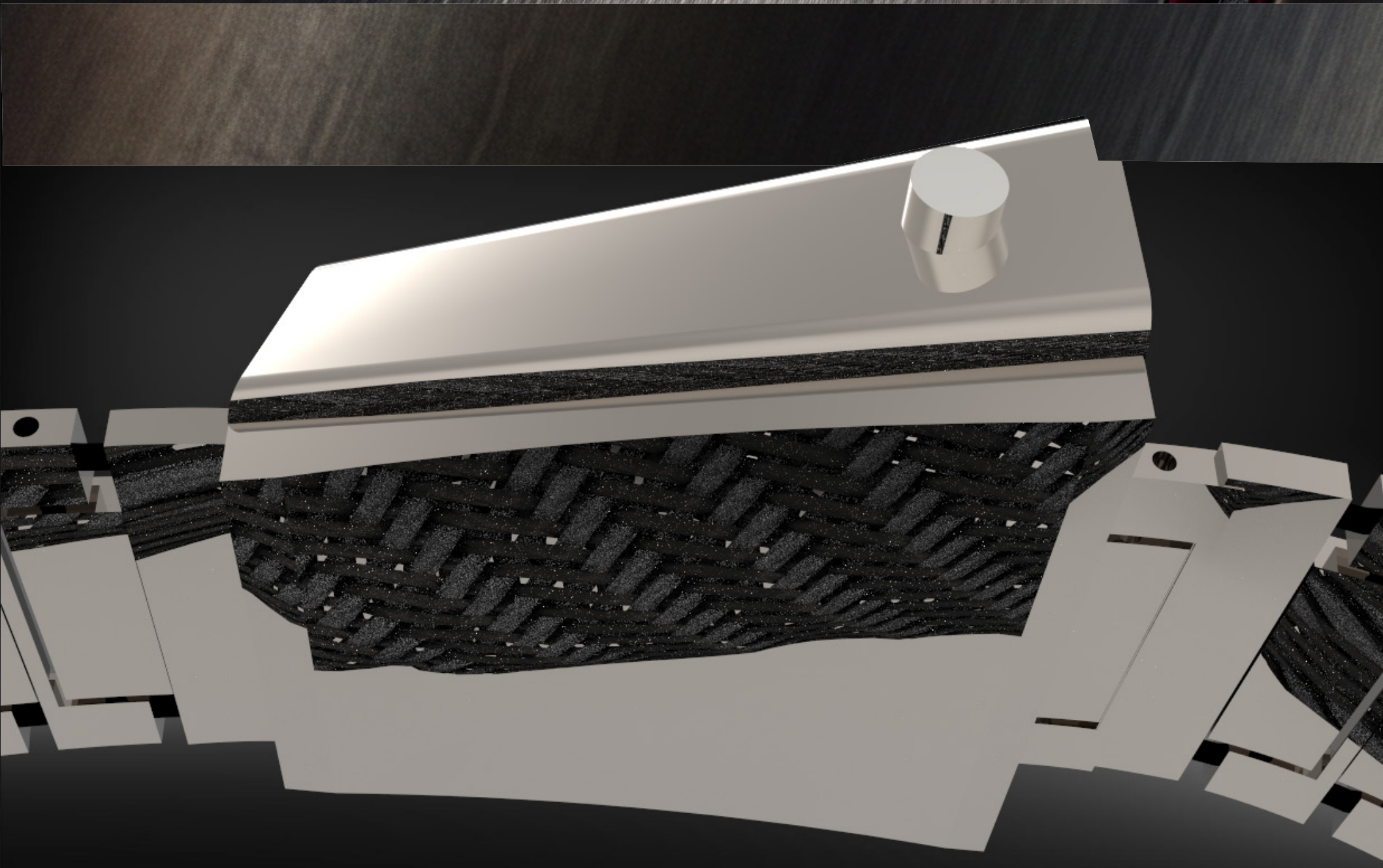


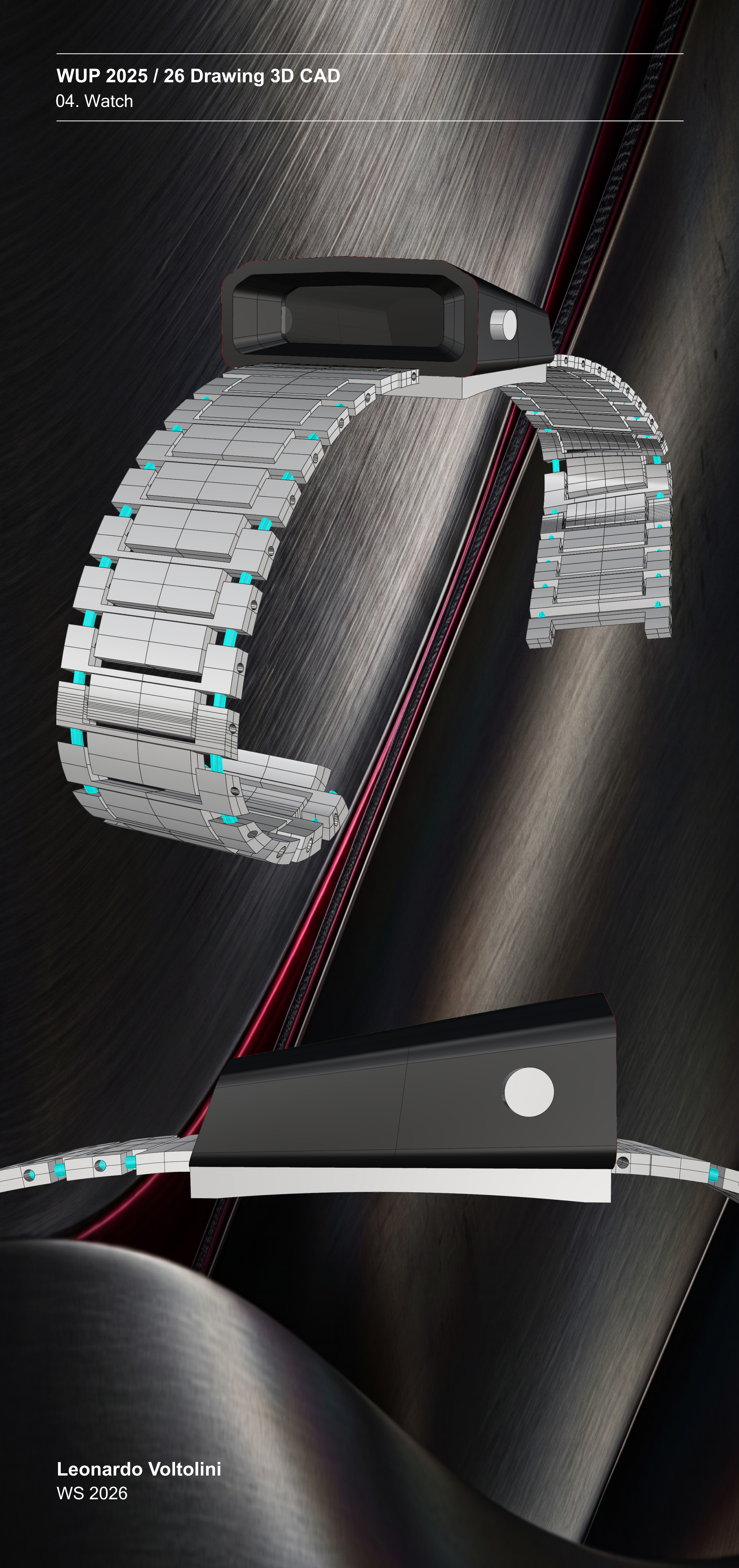


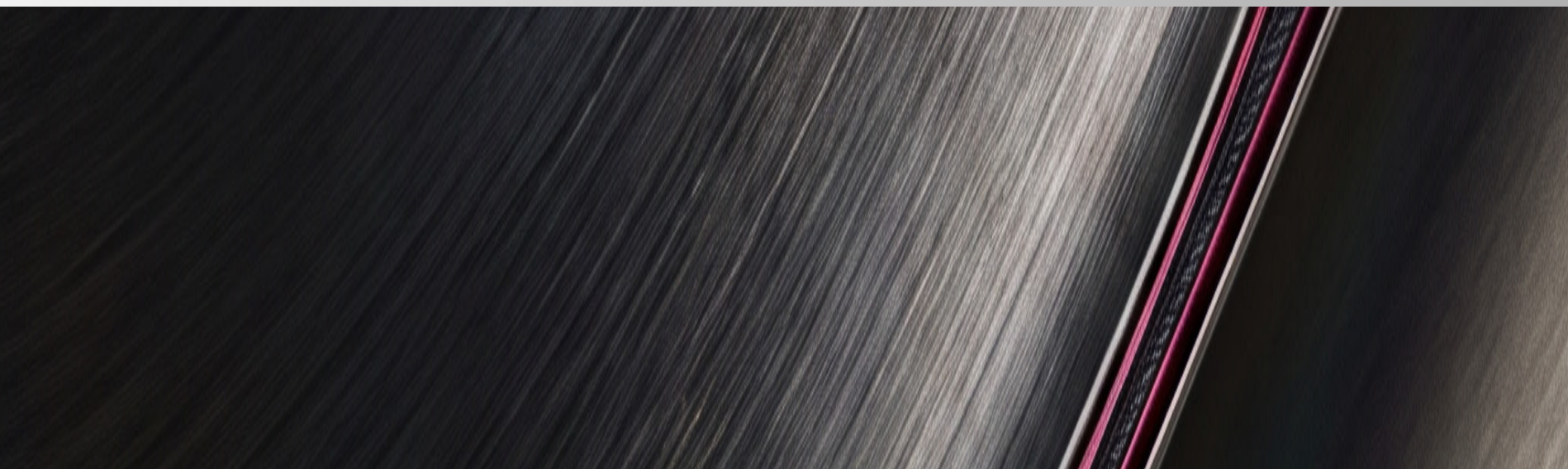
04. WATCH

I created a 3D reproduction of the Girard-Perregaux for Saint Laurent, inspired by its clever driver-focused design that allows quick time-reading behind the wheel. I handled the precise modeling in Rhino and the final visualizations in KeyShot.



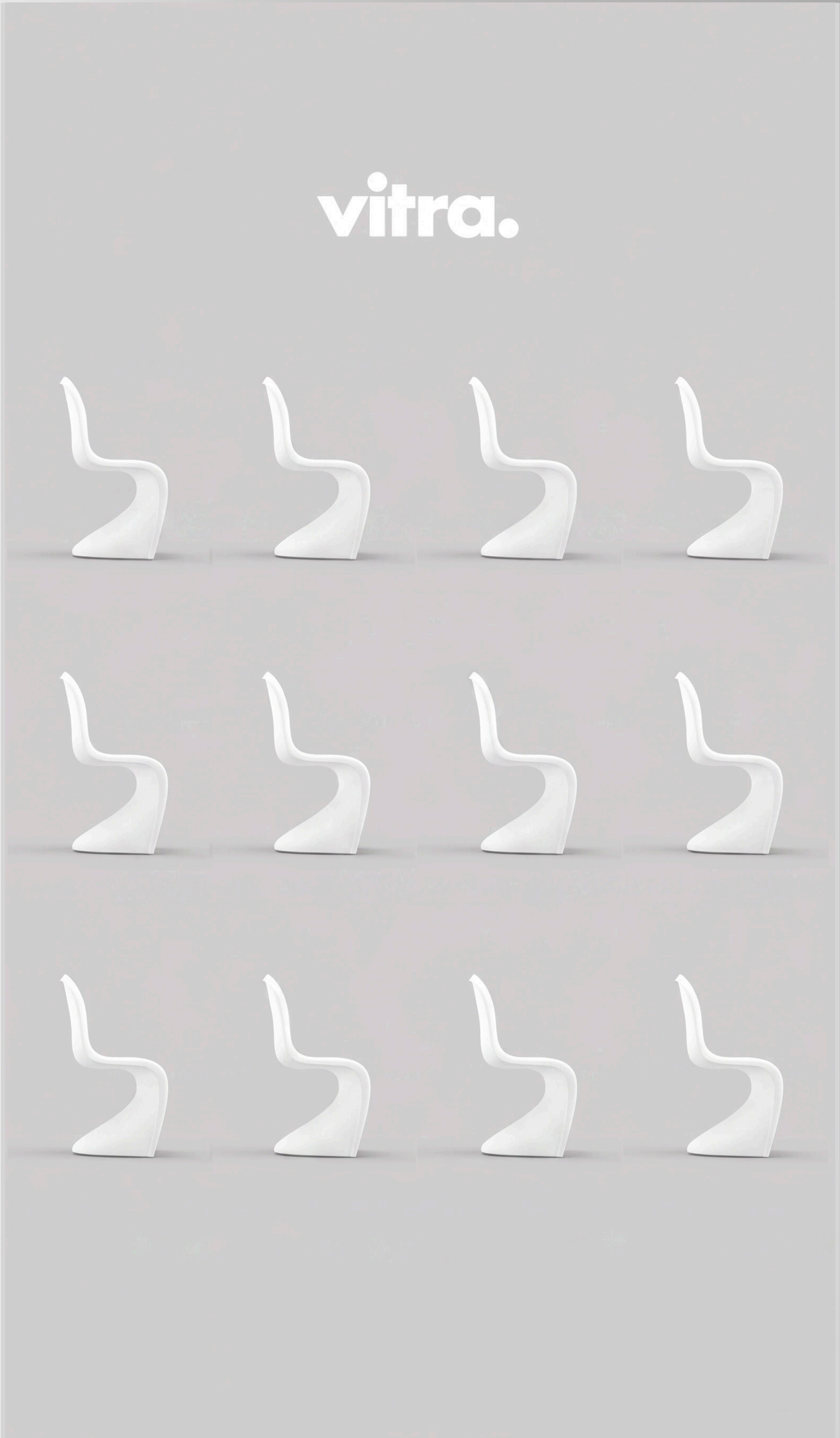


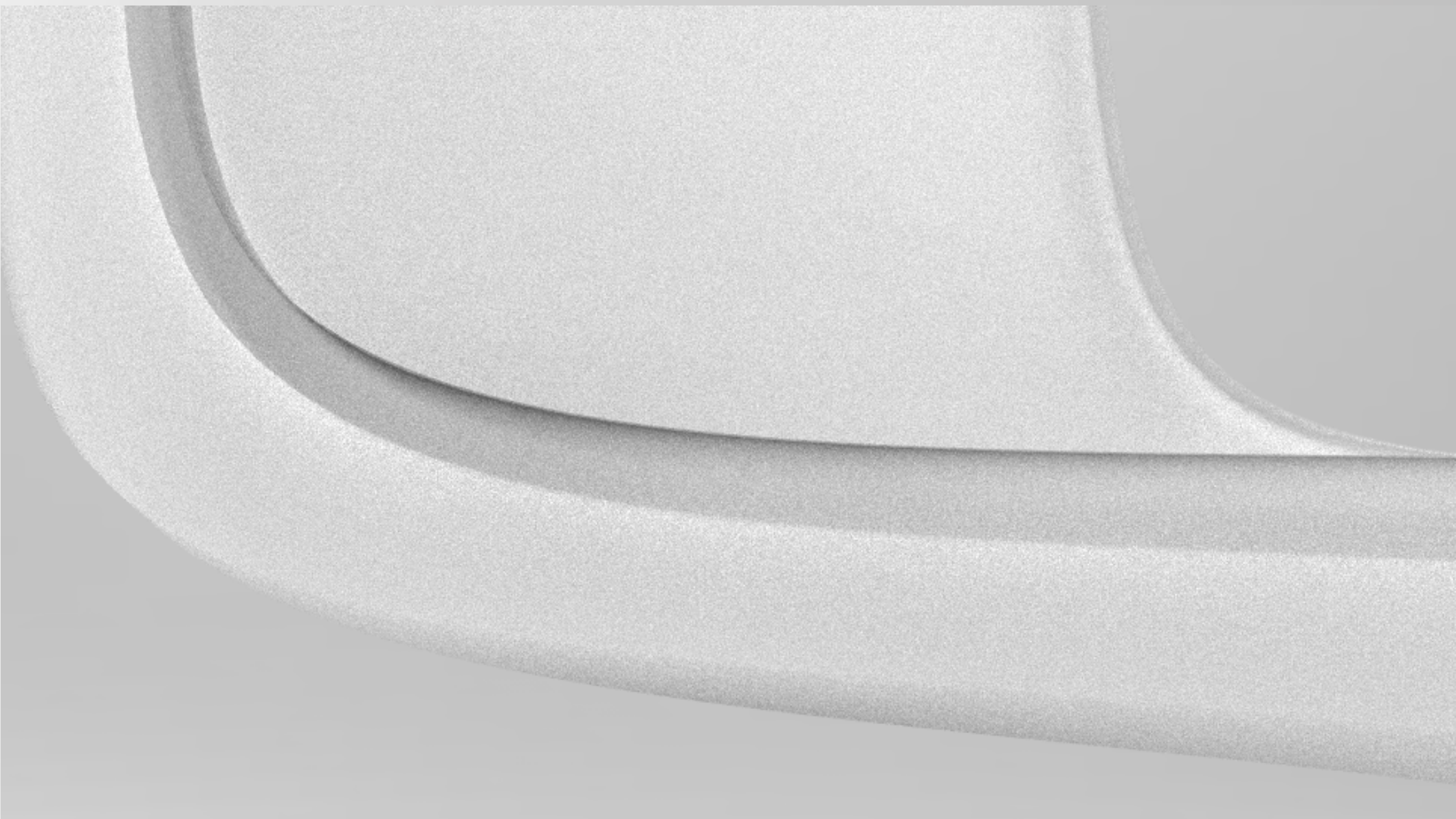
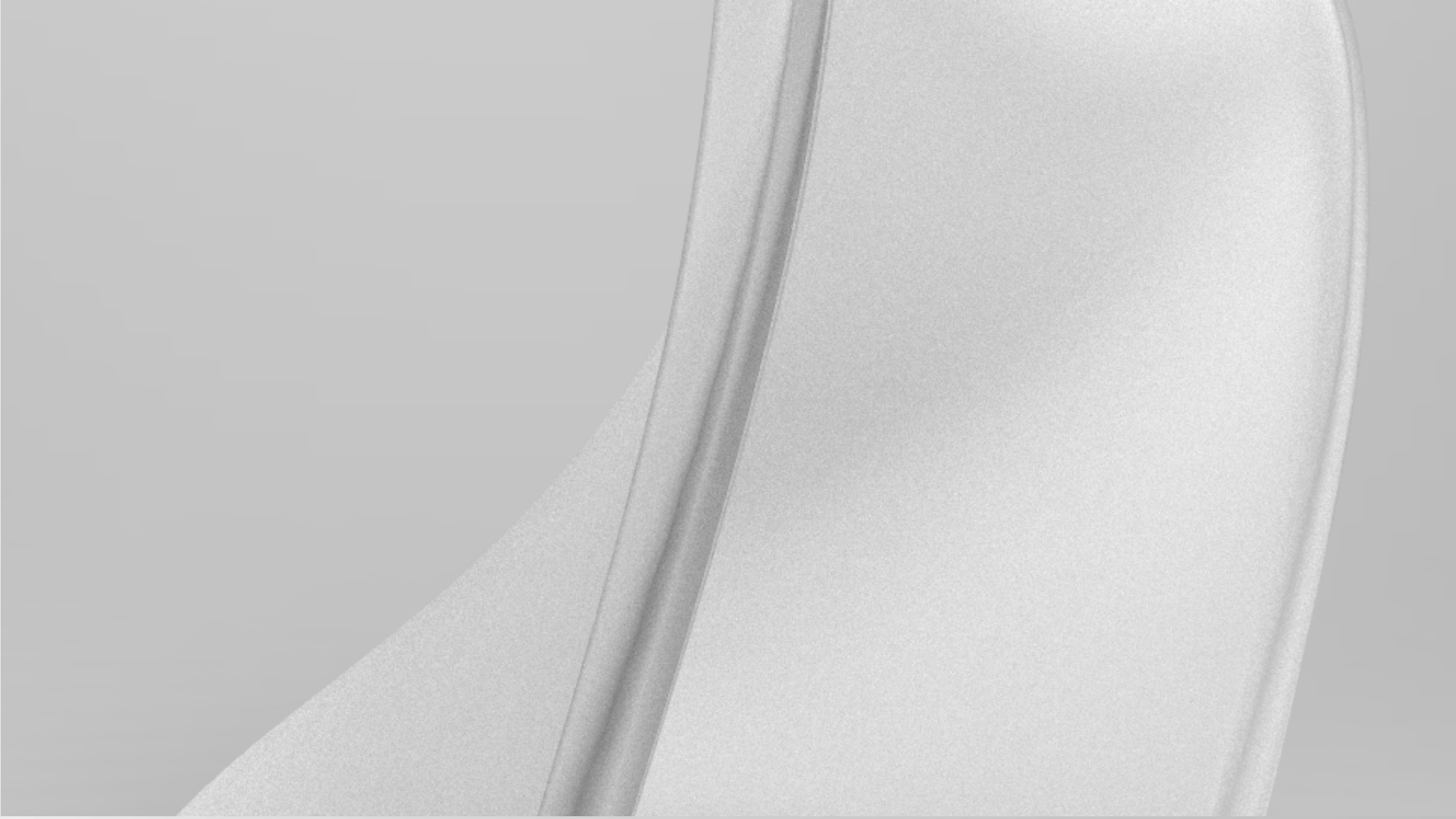
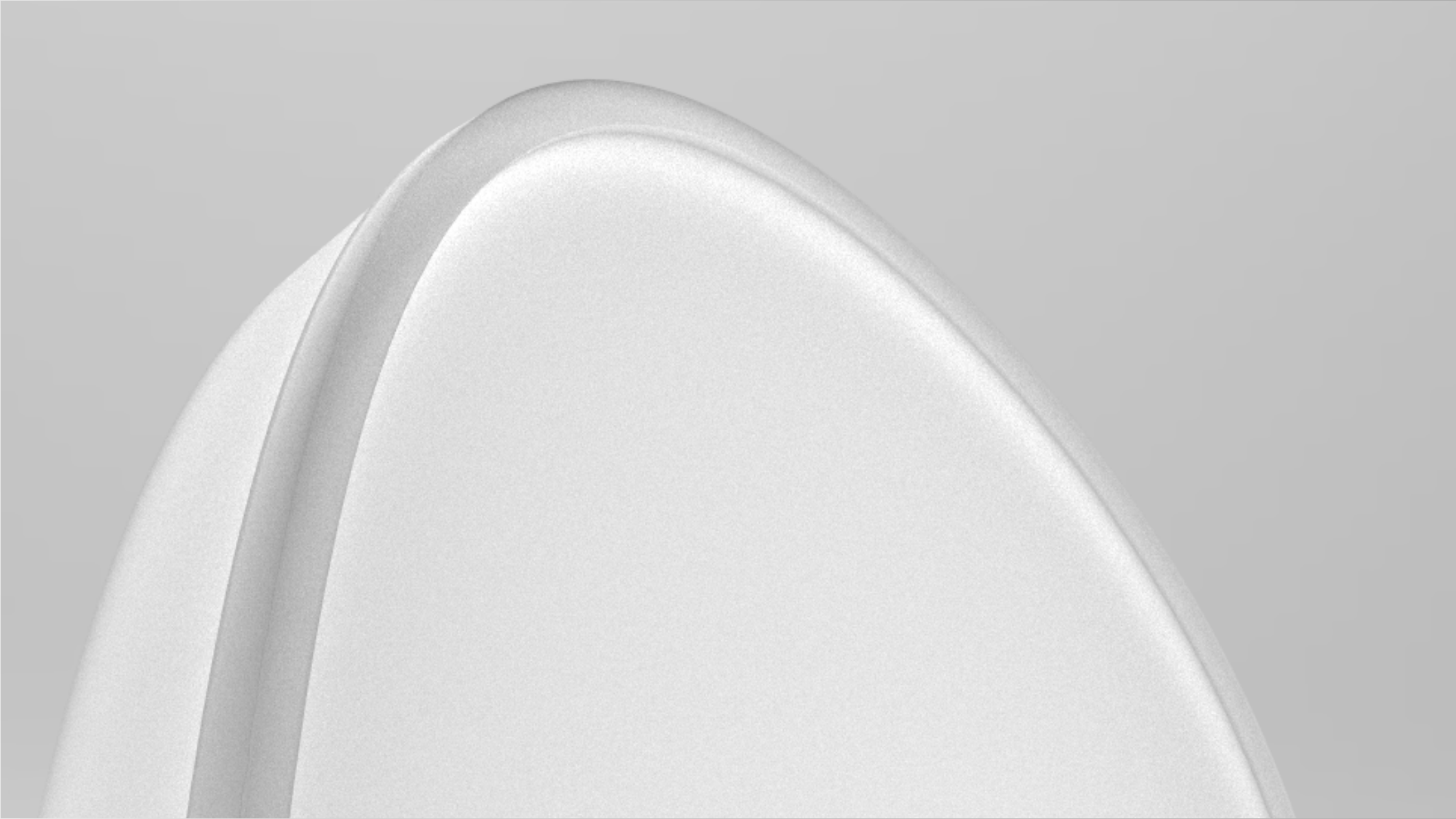


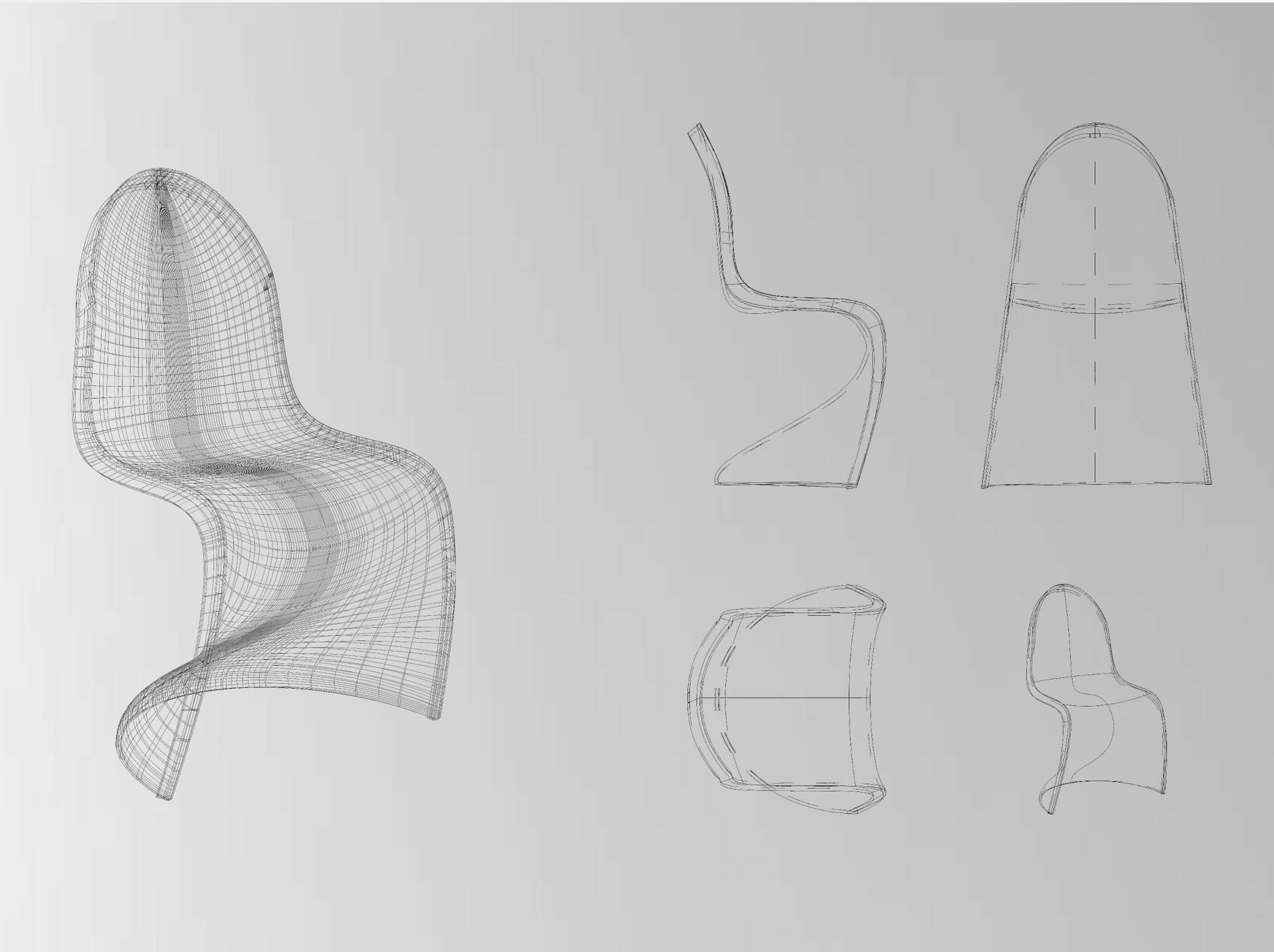


05. CHAIR

The replication of Vitra's Panton Chair stems from a desire to analyze the aesthetic essence of organic shapes in seating design.



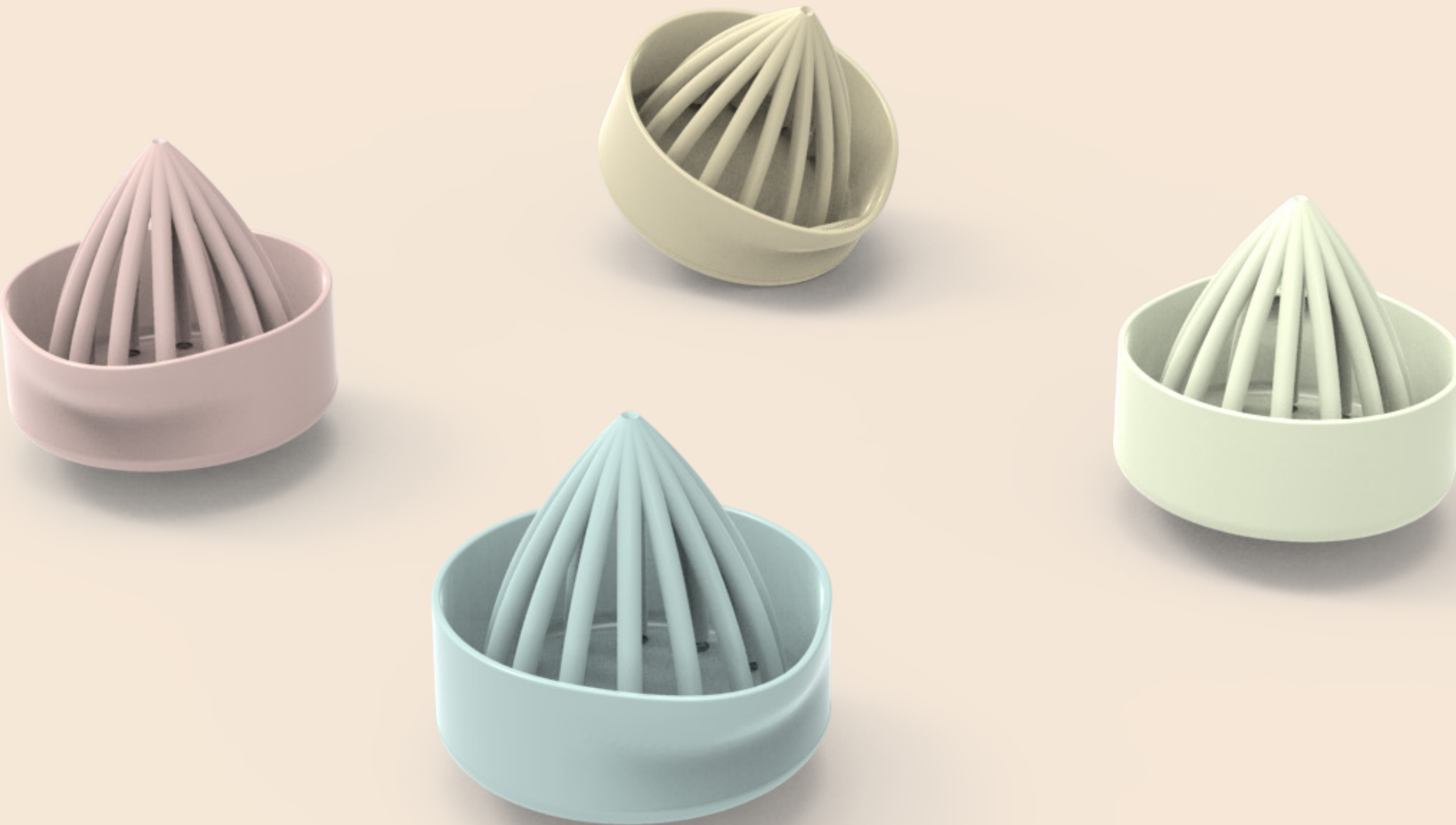




06. SQUEEZER

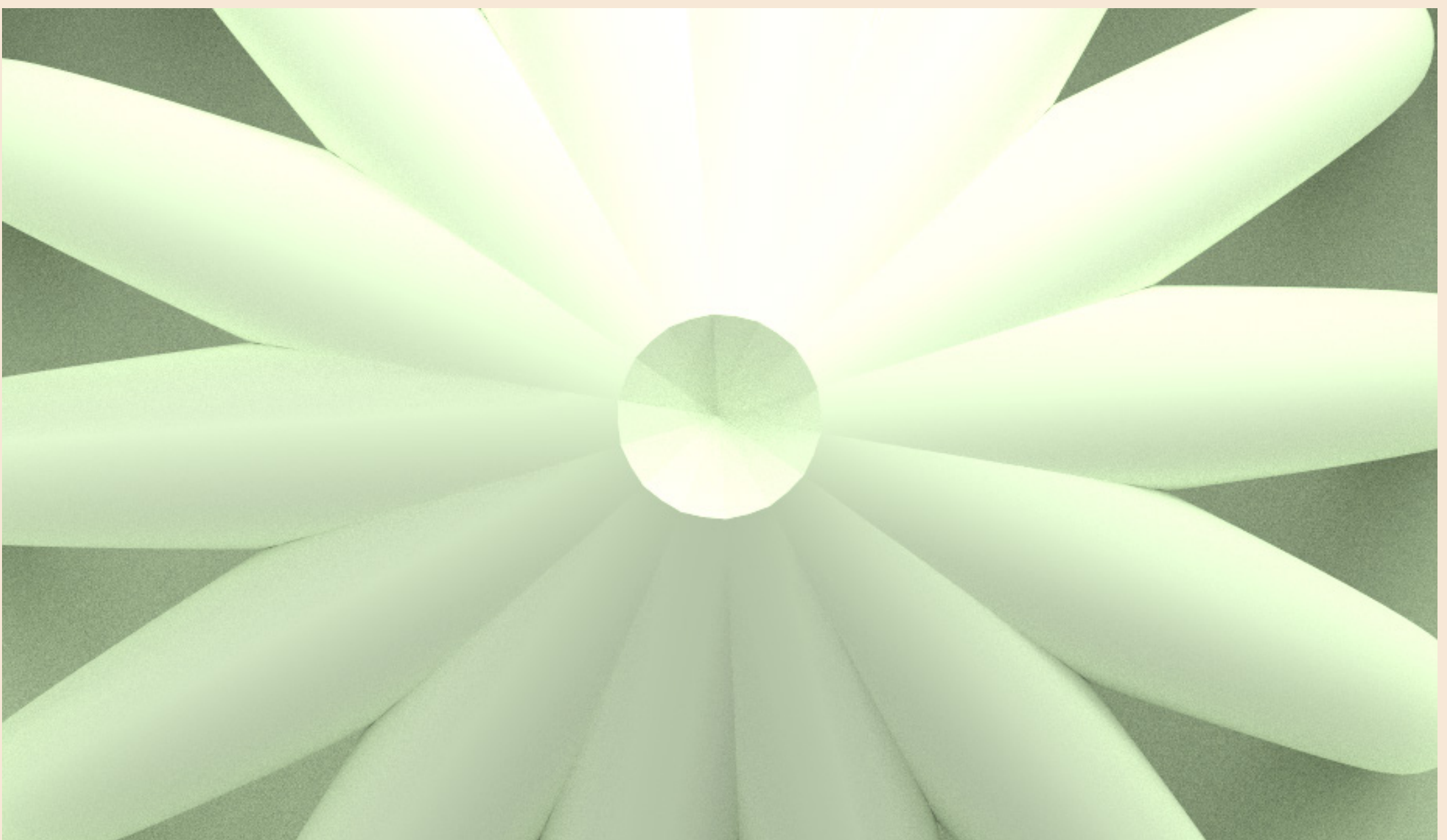
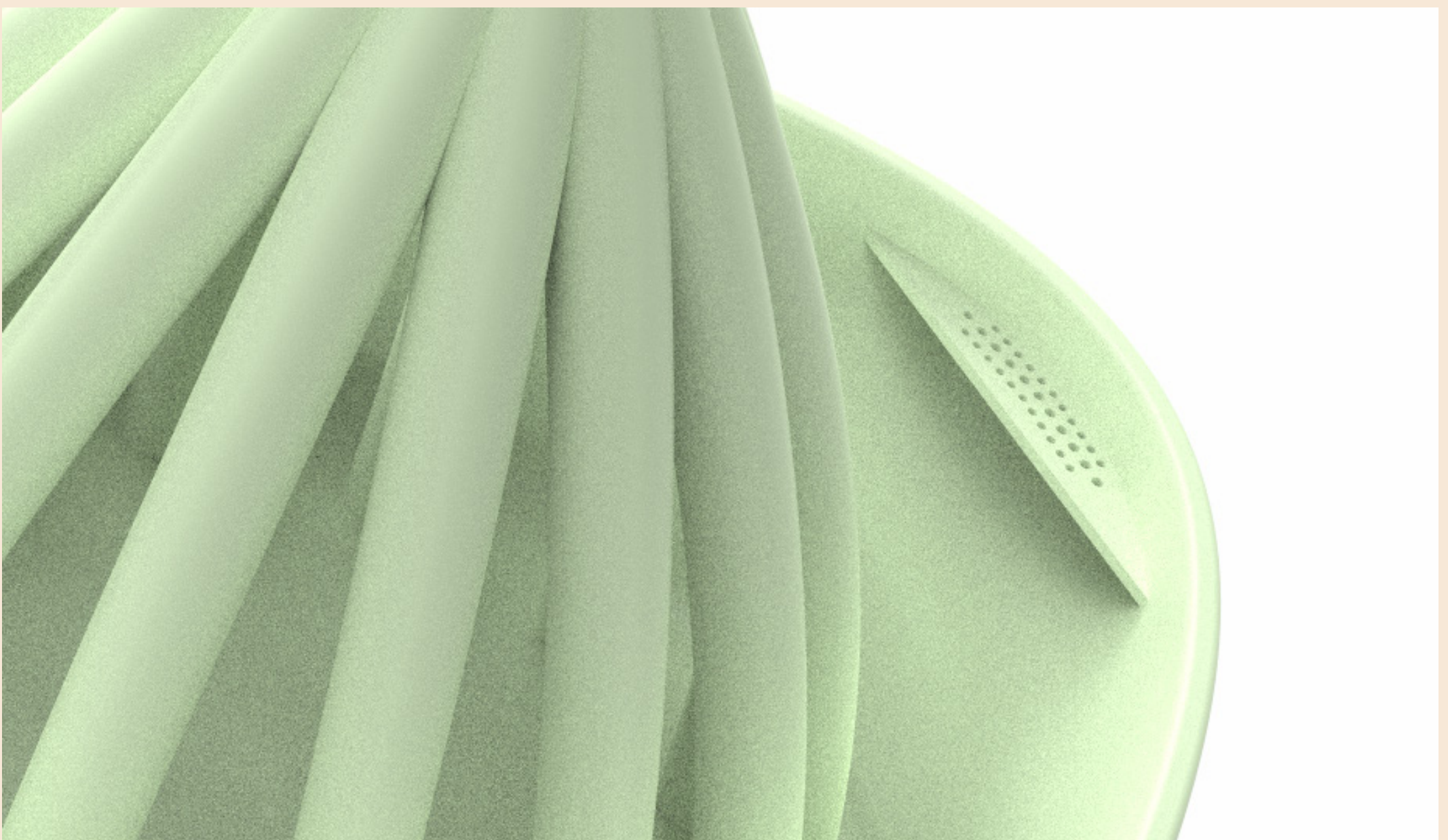
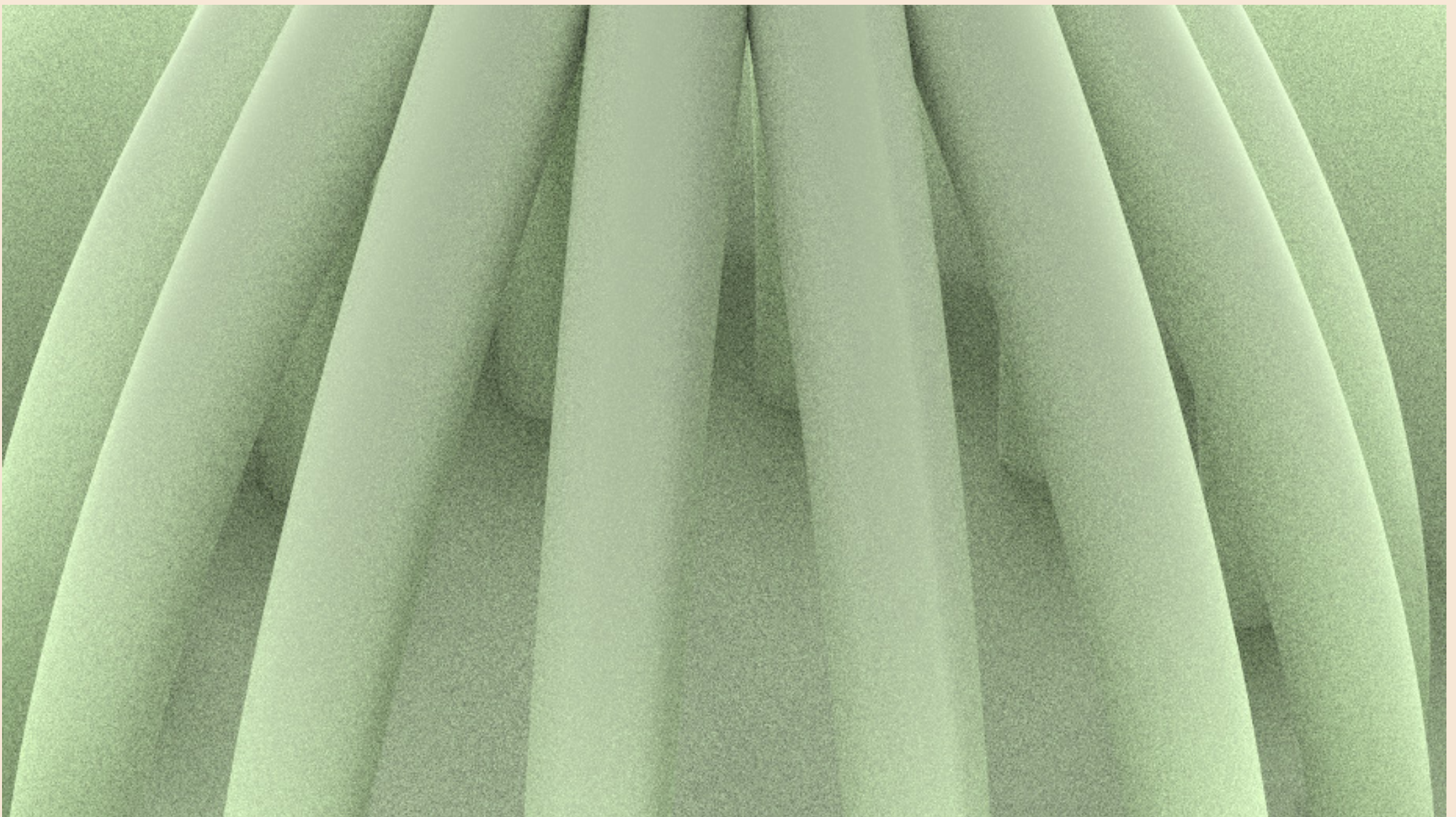
This squeezer has been designed to be both light to carry and easy to use. The two components can be disassembled fastly and used for any need. For this exercise I used Rhino combined with Keyshot. I used Procreate to draw the illustrations.





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06. Squeezer



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